UE University of Applied Sciences Europe
Iserlohn · Berlin · Hamburg

Game Design (B.A.)
ENGLISH

1st semester	CP	2nd semester	CP	3rd semester	CP	4th semester	CP	5th semester	CP	6th semester	CP	7th semester	CP
Grundlagen													
Game Art (mandatory)	8	**Game Art & Projektmanagement** (mandatory)	8										
Game Art	3 SWS	Projektmanagement	3 SWS										
Digital Content Creation I	3 SWS	Digital Content Creation II	3 SWS										
Game Programming & Game Industry (mandatory)	8	**Game Programming** (mandatory)	8										
Code & Algorithm I	3 SWS	Code & Algorithm II	3 SWS										
Game Industry	3 SWS	Game Programming	3 SWS										
Theorie													
Visuality (mandatory)	9			**Mediality** (mandatory)	9	**Extended Game Development** (mandatory)	6			**Philosophy** (mandatory)	9		
Visuality I	2 SWS	Visuality II	2 SWS	Mediality	2 SWS	Kreative Produktion & Kalkulation	3 SWS			Philosophy	2 SWS		
Academic Research & Writing	2 SWS			Colloquium	2 SWS	Existenzgründung	3 SWS			Research, Proposal	2 SWS		
Projekte													
Mechanics (mandatory)	8	**Narratives** (mandatory)	8	**Projekt III** (optional)	8	**Projekt IV** (optional)	8	**Internship** (optional: 1 out of 2)	30	**Projekt V** (optional)	8		
Game Design Patterns	3 SWS	Narrative Design	3 SWS	Research & Theory	3 SWS	Research & Theory	3 SWS	Internship Semester		Research & Theory	3 SWS		
Game Development	3 SWS	Game Development	3 SWS	Project & Documentation	3 SWS	Project & Documentation	3 SWS	Colloquium		Project & Documentation	3 SWS		
				Game Development I (optional required)	8	**Game Development II** (optional required)	8	**Study Abroad** (optional: 1 out of 2)	30	**Game Development III** (optional required)	8		
				Game Design I	3 SWS	Game Design II	3 SWS	Study Abroad Semester		Game Design III	3 SWS		
				Game Art I	3 SWS	Game Art II	3 SWS	Colloquium		Game Art III	3 SWS		
				Game Programming I	3 SWS	Game Programming II	3 SWS			Game Programming III	3 SWS		
				Elective I (optional)	8	**Elective II** (optional)	8						
				Offers from all programmes	6 SWS	Offers from all programmes	6 SWS						
Project Week (Optional Required: min. 3 Workshops/Study trips)											5	**Bachelor Thesis** (mandatory)	30
Workshop TBA		Workshop TBA		Workshop TBA		Workshop TBA				Workshop TBA	9 SWS	Bachelor Thesis	
												Bachelor Project	
												Bachelor Colloquium	
												210 Credit Points	

CP = Credit Points   SWS = Semesterwochenstunden   Version: 15.01.2020